

CHAOS - CHAOS SPACE MARINES

CHAOS LORD IN TERMINATOR ARMOUR

M5"

T6

SV2+

W6

LD6+

OC1

RW4+

90 PTS

Base 40mm



- Leader
- Dark Pacts
- Deep Strike

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Combi-bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	2+	5	-1	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Combi-weapon

ANTI-INFANTRY 4+

DEVASTATING WOUNDS

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	3+	5	-1	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

4ANGRIFF

5NAHKAMPF

Chainfist

ANTI-VEHICLE 3+

R	A	WS	S	AP	D
Melee	5	3+	8	-2	2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

Exalted weapon

R	A	WS	S	AP	D
Melee	6	2+	5	-2	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Paired accursed weapons

TWIN-LINKED

R	A	WS	S	AP	D
Melee	7	2+	5	-2	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Power fist

R	A	WS	S	AP	D
Melee	5	2+	8	-2	2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

VERTEIDIGUNG

IMMER / EINMALIG

Formidably Resilient
Each time an attack is allocated to this model, halve the Damage characteristic of that attack.

Khorne
Add 2 to the Strength characteristic of this model's hellforged weapons.

Lord of Chaos
Once per battle round, one unit from your army with this ability can use it when its unit is targeted with a Stratagem. If it does, reduce the CP cost of that use of that Stratagem by 1CP.

Nurgle
Add 1 to this model's Toughness characteristic.

Slaanesh
Add 2" to this model's Move characteristic.

Tzeentch
Add 3 to the Attacks characteristic of this model's infernal cannon.

GEGEN DIESE EINHEIT
W6 · RW 2+ · 4++ · 6 LP je Modell
WIRD VERWUNDET MIT

2+ S12+	3+ S7-11	4+ S6	5+ S4-5	6+ S1-3
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RETTUNGSWURF JE DS

DS 0 2+	DS -1 3+	DS -2 4+	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ
Dark Pacts If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact.
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.
ANTI This ability always takes the form [ANTI-X Y+].
DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
RAPID FIRE This ability always takes the form [RAPID FIRE X].
TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG
1x Chaos Lord in Terminator Armour
Ausrüstung: Combi-bolter, Combi-weapon, Chainfist, Exalted weapon, Paired accursed weapons, Power fist
• This model can replace its Combi-bolter with Combi-weapon.
• This model can replace its Exalted weapon with Chainfist, Paired accursed weapons or Power fist.
Anführer
This model can be attached to the following units: CHAOS TERMINATOR SQUAD

KEYWORDS Infantry, Character, Chaos, Terminator, Chaos Lord in Terminator Armour, Chaos Lord, Leader · FRAKTION Heretic Astartes